**Scrum Working Agreements**

* Each sprint needs a goal
* Ensure that everyone gets a chance to speak in meetings
* Make decisions as a team
* Be on time for meetings
* Comment code to convey intent of the block
* Add meaningful commit comments
* Use a MVC design pattern for creating classes for the project
* Meeting days will be on Tuesday at 4:15 PM and Saturday at 1:00 PM
* Commit and push all updates to code that you are working on by the end of the day so other members can receive your changes
* Use of Netbeans IDE for development

Michael McGregor